



SPELL DESIGN FORM

SPELL NAME _____

SPELL CATEGORY

DRAIN TARGET DRAIN LEVEL

SPELL TYPE

MANA _____ PHYSICAL (+1 DT) _____

TARGET

4 _____ WILLPOWER _____ BODY _____

10 - ESSENCE _____ 6 _____ 2 x ATTRIBUTE _____

OBJECT _____ RESISTED _____ INTELLIGENCE _____

RANGE

TOUCH (-1 DT AND -1 DL) _____

LIMITED (-1 DL) _____

LINE OF SIGHT _____

DURATION

INSTANT _____

SUSTAINED (+1 DT) _____

PERMANENT (+1 DL) _____

DRAIN TARGET MODIFIERS

DRAIN TARGET MODIFIERS

BASE DRAIN LEVEL _____

TOTAL DRAIN TARGET MODIFIERS _____

TOTAL DRAIN LEVEL MODIFIERS _____

FINAL DRAIN CODE ((F/2)) _____

DESIGNED FORCE _____