



CHARACTER SKETCH

CHARACTER NOTES

CONTACTS AND INFORMATION

GAME NOTES/GEAR

VEHICLE

CYBERDECK

TYPE	RATING	CONDITION MONITOR
HANDLING	_____	DESTROYED> ☐
SPEED	_____	SERIOUS> DAMAGE ☐
BODY	_____	
ARMOR	_____	
SIGNATURE	_____	
PILOT	_____	MODERATE> DAMAGE ☐
FIRMPPOINTS	_____	LIGHT> DAMAGE ☐
HARDPOINTS	_____	

NOTES

TYPE	RATING	CONDITION MONITOR
PERSONA	_____	DECK CRASH> ☐
HARDENING	_____	SERIOUS> DAMAGE ☐
MEMORY	_____	
STORAGE	_____	
LOAD	_____	
I/O	_____	MODERATE> DAMAGE ☐
RESPONSE	_____	LIGHT> DAMAGE ☐

	RATING/SIZE	RATING/SIZE
BOD	____/____	____/____
EVASION	____/____	____/____
MASKING	____/____	____/____
SENSORS	____/____	____/____